

# Soundscape research

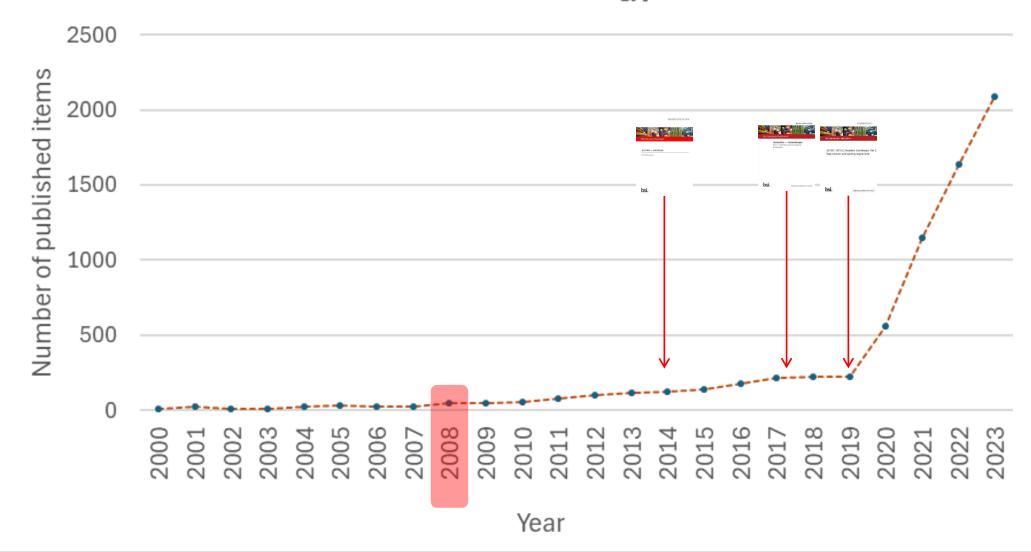
(in less than 8 minutes)

Dr Francesco Aletta

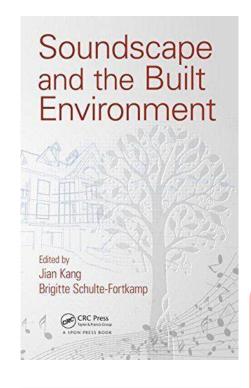


#### Web of Science: soundscape (topic)

[Science Technology OR Physical Sciences OR Arts Humanities OR Social Sciences OR Technology]





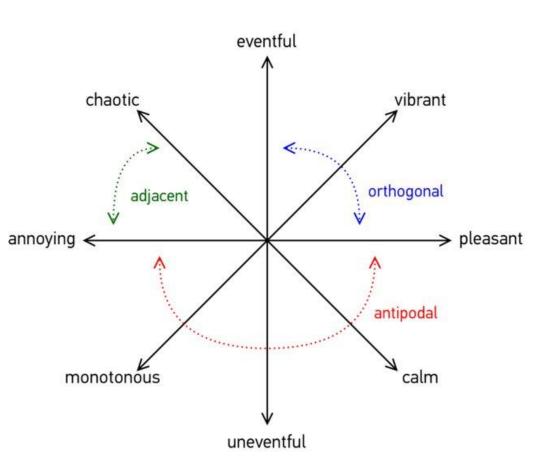


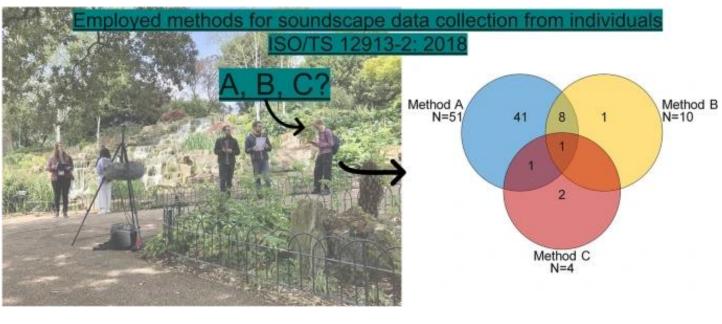


- 1. What is the **definition** of soundscape?
- 2. How can acoustic environments become soundscapes?
- 3. How are soundscapes related to **socio-cultural backgrounds and context**?
- 4. How are soundscapes influencing **health** and **quality of life**?
- 5. How can we *measure* soundscapes?
- 6. How can we *represent* soundscapes?
- 7. How can we *plan* and *design* soundscapes for the built environment?
- 8. How are soundscapes shaping our **history**?
- 9. What examples of **soundscape practices** do we have so far?
- 10. What are the **challenges** of soundscape research for the next years?



#### Measure





Watcharasupat, K. N., Jaratjarungkiat, S., Lam, B., Jitwiriyanont, S., Ooi, K., Ong, Z. T., ... & Gan, W. S. (2022). Quantitative evaluation approach for translation of perceptual soundscape attributes: Initial application to the Thai Language. *Applied Acoustics*, 200, 108962.

Aletta, F., & Torresin, S. (2023). Adoption of ISO/TS 12913-2: 2018 Protocols for Data Collection From Individuals in Soundscape Studies: an Overview of the Literature. *Current Pollution Reports*, *9*(4), 710-723.



### Represent

$$ISO\ Pleasant = [(pleasant-annoying) + \cos 45^{\circ}*(calm-chaotic) + \cos 45^{\circ}*(vibrant-monotonous)]*1/(4+\sqrt{32}), \eqno(1)$$

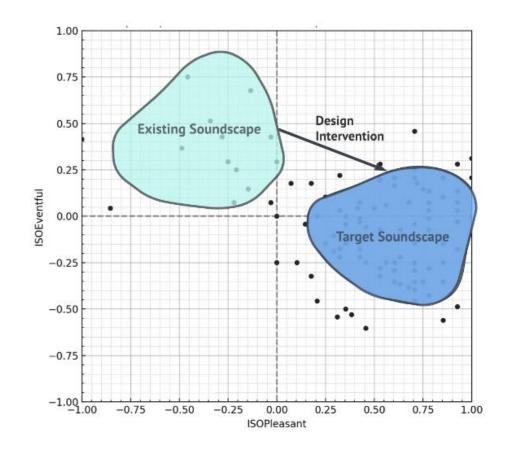
 $ISO \, Eventful = \left[ (eventful - uneventful) + \cos 45^{\circ} * (chaotic - calm) + \cos 45^{\circ} * (vibrant - monotonous) \right] * 1/(4 + \sqrt{32}), \tag{2}$ 

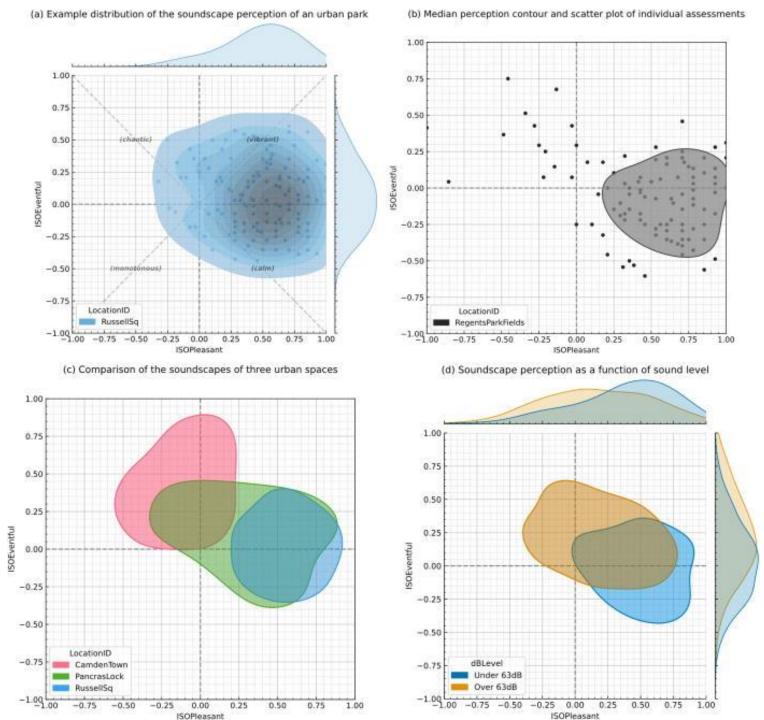
#### Likert scale PA responses Soundscape Scatter Plot Eventful 1.00 eventful 0.75 chaotic vibrant 0.50 (chaotic) ISO Coordinate transformation 0.25 (Eqs. 1 and 2) 150 annoying pleasant 0.00 Pleasant -0.25-0.50(monotonous) monotonous calm RecordID EX1 -0.75EX1 EX2 uneventful -0.75 -0.50 -0.25 0.00 0.25 0.50 0.75



Mitchell, A., Aletta, F., & Kang, J. (2022). How to analyse and represent quantitative soundscape data. JASA Express Letters, 2(3).

### Represent



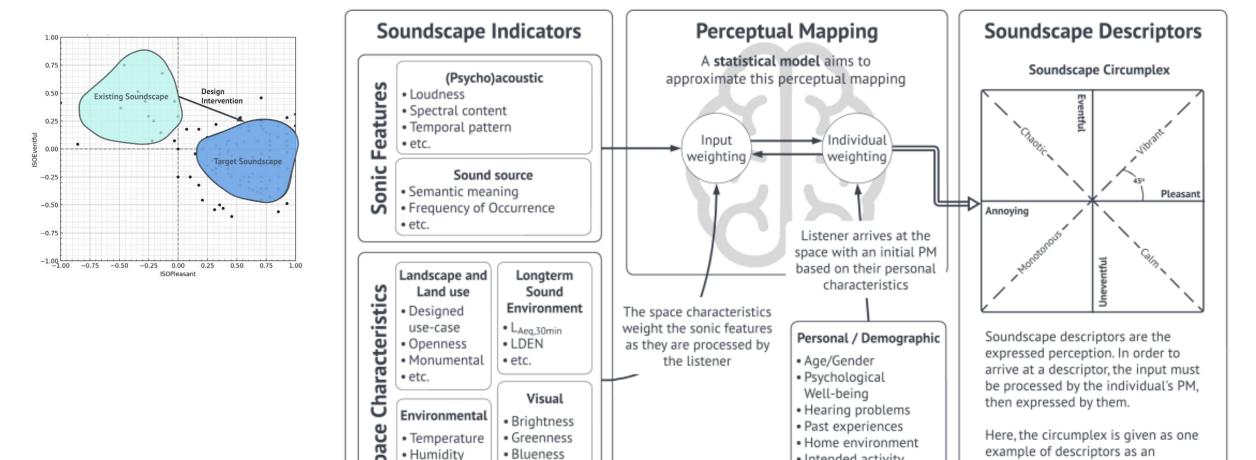


# Design

#### Conceptual Model of Soundscape Perception

Intended activity

etc.



Mitchell, A., Aletta, F., Oberman, T., Erfanian, M., & Kang, J. (2023, November). A conceptual framework for the practical use of predictive models and Soundscape Indices: Goals, constraints, and applications. In INTER-NOISE and NOISE-CON Congress and Conference Proceedings (Vol. 268, No. 6, pp. 2108-2118). Institute of Noise Control Engineering.

Crowdedness

etc.

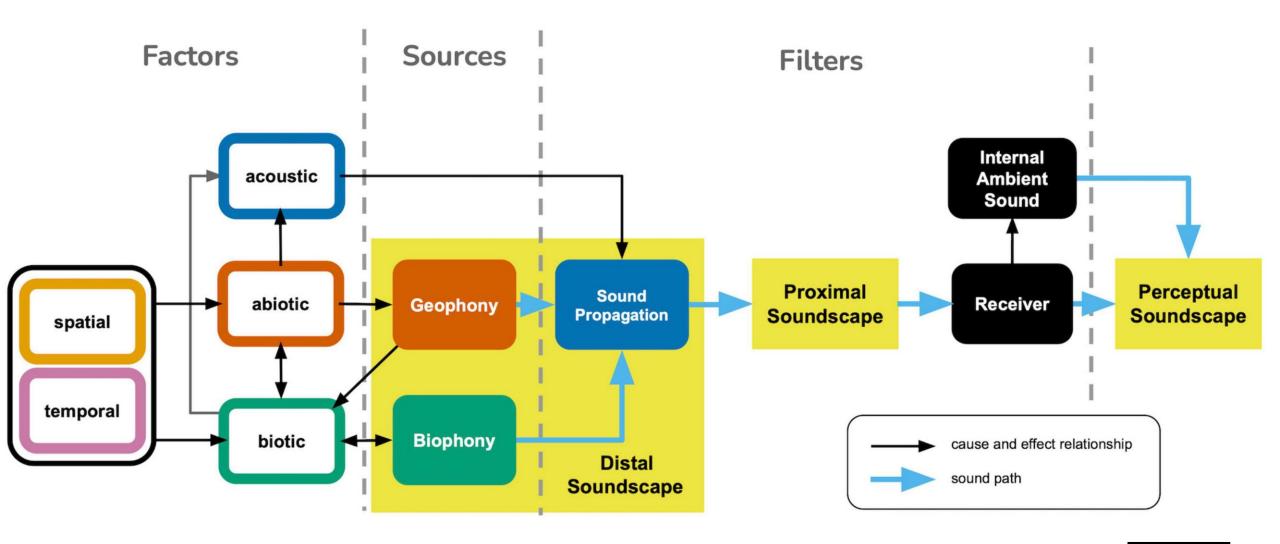
Air Quality

etc.



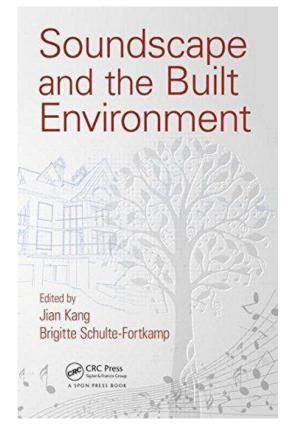
outcome, others could also be used.

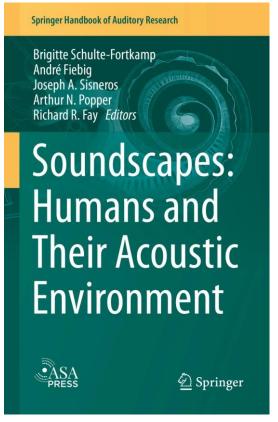
## Beyond "perceptual" soundscapes...

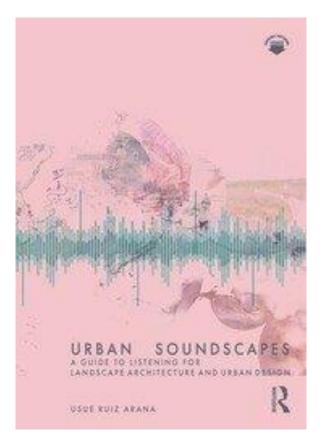


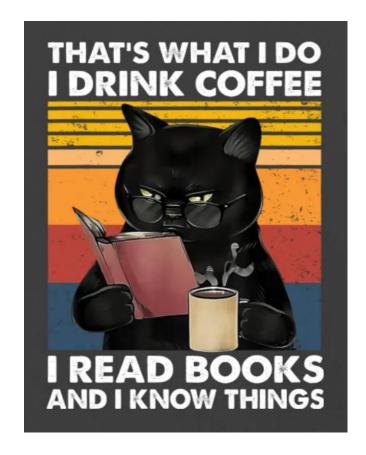


## **Starting points...**

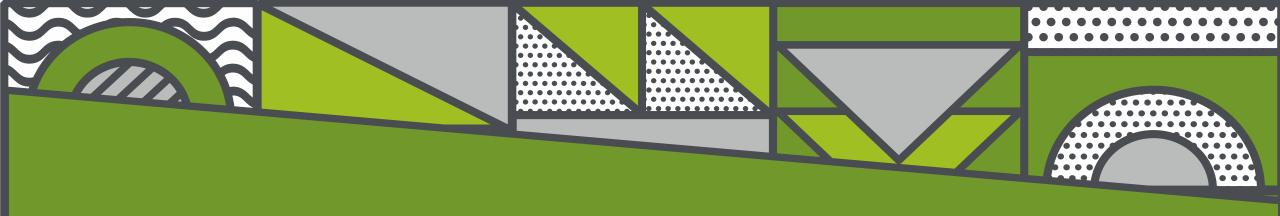












# Thank you.

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